

# Name collision removal procedure for Multi-build

Files Converted from Standard PD release for multi-build.

PD Standard Name	Multi-build Name	String Replacement List
llpwin32.c	mlpwin32.c	A
ownet.c	mownet.c	A
owtran.c	mowtran.c	A
pseswin32.c	mpsesw32.c	A
owllu.c	mowllu.c	B
ownetu.c	mownetu.c	B
owsesu.c	mowsesu.c	B
owtrnu.c	mowtrnu.c	B
win32lnk.c	mwn32lnk.c	B
ds2480.h	mds2480.h	B
ds2480ut.c	m2480ut.c	B
crcutil.c	mcroutil.c	B
owerr.c	mowerr.c	B
usbwlnk.c	musbwlnk.c	C
usbwnet.c	musbwnet.c	C
usbwses.c	musbwses.c	C
usbwtran.c	musbwtrn.c	C
ds2490ut.c	m2490ut.c	C

Files included without change from PD release

ds2490.h
Sacwd32.c
Sacwd32.h
UTDLL.H

New files included for the multi-build

mownet.h
multiink.c
multinet.c
multises.c
multitran.c

## Sting Replacement List A

Find	Replace
owFirst(	owFirst_DS9097U(
owNext(	owNext_DS9097U(
owSerialNum(	owSerialNum_DS9097U(
owFamilySearchSetup(	owFamilySearchSetup_DS9097U(
owSkipFamily(	owSkipFamily_DS9097U(
owAccess(	owAccess_DS9097U(
owVerify(	owVerify_DS9097U(
owOverdriveAccess(	owOverdriveAccess_DS9097U(
owAcquire(	owAcquire_DS9097U(
owRelease(	owRelease_DS9097U(
owTouchReset(	owTouchReset_DS9097U(
owTouchBit(	owTouchBit_DS9097U(
owTouchByte(	owTouchByte_DS9097U(
owWriteByte(	owWriteByte_DS9097U(
owReadByte(	owReadByte_DS9097U(
owSpeed(	owSpeed_DS9097U(
owLevel(	owLevel_DS9097U(
owProgramPulse(	owProgramPulse_DS9097U(
owWriteBytePower(	owWriteBytePower_DS9097U(
owReadBytePower(	owReadBytePower_DS9097U(
owHasPowerDelivery(	owHasPowerDelivery_DS9097U(
owHasProgramPulse(	owHasProgramPulse_DS9097U(
owHasOverDrive(	owHasOverDrive_DS9097U(
owReadBitPower(	owReadBitPower_DS9097U(
owReadBytePower(	owReadBytePower_DS9097U(
owBlock(	owBlock_DS9097U(
owProgramByte(	owProgramByte_DS9097U(
msDelay(	msDelay_DS9097U(
msGettick(	msGettick_DS9097U(
FAMILY_CODE_04_ALARM	UFAMILY_CODE_04_ALARM
"ownet.h"	"mownet.h"
"ds2480.h"	"mds2480.h"

## Sting Replacement List B

Find	Replace
owFirst(	owFirst_DS1410E(
owNext(	owNext_DS1410E(
owSerialNum(	owSerialNum_DS1410E(
owFamilySearchSetup(	owFamilySearchSetup_DS1410E(
owSkipFamily(	owSkipFamily_DS1410E(
owAccess(	owAccess_DS1410E(
owVerify(	owVerify_DS1410E(
owOverdriveAccess(	owOverdriveAccess_DS1410E(
owAcquire(	owAcquire_DS1410E(
owRelease(	owRelease_DS1410E(
owTouchReset(	owTouchReset_DS1410E(
owTouchBit(	owTouchBit_DS1410E(
owTouchByte(	owTouchByte_DS1410E(
owWriteByte(	owWriteByte_DS1410E(
owReadByte(	owReadByte_DS1410E(
owSpeed(	owSpeed_DS1410E(
owLevel(	owLevel_DS1410E(
owProgramPulse(	owProgramPulse_DS1410E(
owWriteBytePower(	owWriteBytePower_DS1410E(
owReadBytePower(	owReadBytePower_DS1410E(
owHasPowerDelivery(	owHasPowerDelivery_DS1410E(
owHasProgramPulse(	owHasProgramPulse_DS1410E(
owHasOverDrive(	owHasOverDrive_DS1410E(
owReadBitPower(	owReadBitPower_DS1410E(
owReadBytePower(	owReadBytePower_DS1410E(
owBlock(	owBlock_DS1410E(
owProgramByte(	owProgramByte_DS1410E(
msDelay(	msDelay_DS1410E(
msGettick(	msGettick_DS1410E(
FAMILY_CODE_04_ALARM	LFAMILY_CODE_04_ALARM
"ownet.h"	"mownet.h"

## Sting Replacement List C

Find	Replace
owFirst(	owFirst_DS9490(
owNext(	owNext_DS9490(
owSerialNum(	owSerialNum_DS9490(
owFamilySearchSetup(	owFamilySearchSetup_DS9490(
owSkipFamily(	owSkipFamily_DS9490(
owAccess(	owAccess_DS9490(
owVerify(	owVerify_DS9490(
owOverdriveAccess(	owOverdriveAccess_DS9490(
owAcquire(	owAcquire_DS9490(
owRelease(	owRelease_DS9490(
owTouchReset(	owTouchReset_DS9490(
owTouchBit(	owTouchBit_DS9490(
owTouchByte(	owTouchByte_DS9490(
owWriteByte(	owWriteByte_DS9490(
owReadByte(	owReadByte_DS9490(
owSpeed(	owSpeed_DS9490(
owLevel(	owLevel_DS9490(
owProgramPulse(	owProgramPulse_DS9490(
owWriteBytePower(	owWriteBytePower_DS9490(
owReadBytePower(	owReadBytePower_DS9490(
owHasPowerDelivery(	owHasPowerDelivery_DS9490(
owHasProgramPulse(	owHasProgramPulse_DS9490(
owHasOverDrive(	owHasOverDrive_DS9490(
owReadBitPower(	owReadBitPower_DS9490(
owReadBytePower(	owReadBytePower_DS9490(
owBlock(	owBlock_DS9490(
owProgramByte(	owProgramByte_DS9490(
msDelay(	msDelay_DS9490(
msGettick(	msGettick_DS9490(
FAMILY_CODE_04_ALARM	SFAMILY_CODE_04_ALARM
"ownet.h"	"mownet.h"